TRMM/Terra CRS Results and Status

CERES Science Team Meeting Norfolk, Virginia May 6, 2002

Surface and Atmosphere Radiation Budget (SARB) group:

T. P. Charlock (NASA LaRC)

Fred G. Rose (AS&M)

David A. Rutan (AS&M) – validation and "CAVE" URL

Zhonghai Jin (AS&M) - coupled radiative transfer

Lisa H. Coleman (SAIC) - Data Management Team

Thomas E. Caldwell (SAIC) - Data Management Team

Seiji Kato (H.U.) – second part of this presentation with Rose

Access to CAVE on line surface and CERES validation, point and click Fu-Liou and COART calculations: www-cave.larc.nasa.gov/cave/ or goggle "CERES CAVE"

Wenying Su

Foam albedo at COVE with Ken Rutledge Ultra Long Duration Balloon (ULDB) mishap Icebreaker proposal

Bill Smith, Jr.

CLAMS manuscripts due this summer for JAS issue

TRMM CRS Edition 2B released last fall TRMM CRS Edition 2C corrected our reporting of SSF file Both have two errors:

Organic carbon aerosols neglected (~10% forcing)
Cloudy "cosSZA" as 0.5 rather than 0.6, boosting albedo

Land bug Terra Beta run – but test over COVE will be shown

Qiang Fu, Dave Kratz, and Fred Rose – continuum update in progress

Planned changes to SARB in recompetition

All-sky direct aerosol forcing (CRS)

Spectral output at surface (CRS)

More vertical levels & Surface Albedo Forcing in SYN?

Aerosol direct forcing to SW TOA at cosSZA=0.33.

External mixture of continental AOT=0.25 and soot AOT=0.05.

Aerosol scale height 2km.

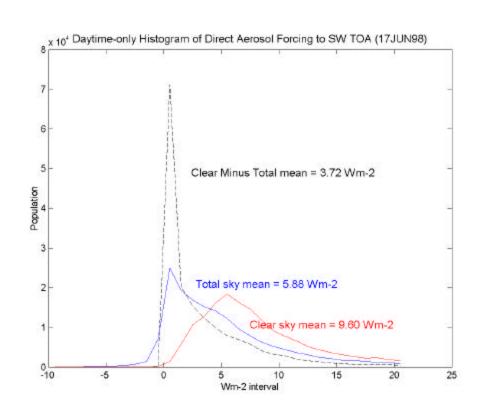
Cloud	Aerosol forcing	
top t	SW TOA	Surface
(km)	(Wm-2)	type

clear	0	16	water
1	20	-21	water
5	20	-2	water
clear	0	-47	snow
1	20	-37	snow
5	20	-20	snow

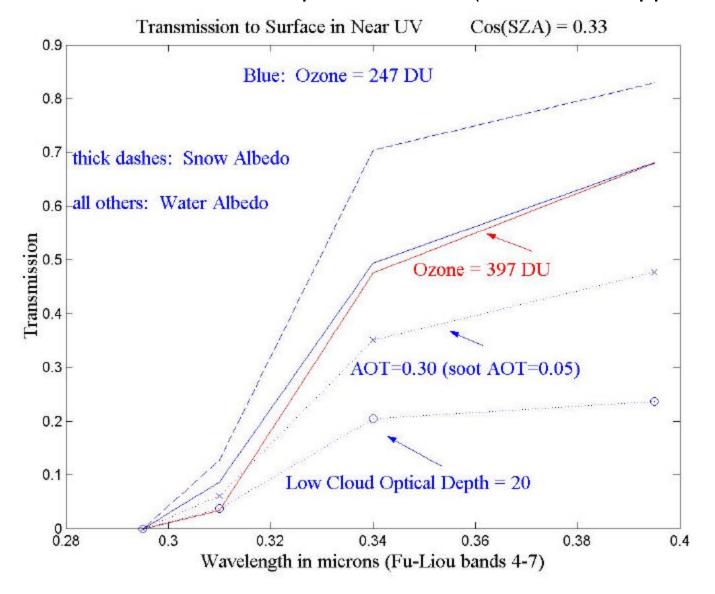
We already produce cloud forcing and clear-sky direct aerosol forcing; here add all-sky forcing.

May need surface albedo forcing, too.

One day of processing:



Future CERES: SPECTRAL output at surface (bio-medical applications)



UV MFRSR already deployed at COVE for validation

TRMM CRS Edition 2b Comparison with ARM SGP E13

	Observed N		Obs SARB	
	mean			
ALL SKY	Wm-2	•	Wm-2	
LW Down Surface	349	455	-3	
LW Up Surface	416	430	-3	
SW Down Surface	428	260	-21	
SW Up Surface	87	260	11	
LW Up TOA	247	457	0	
SW Up TOA	225	260	2	
CLEAR SKY sat. + sfc.				
SW Down Surface	324	17	-14	
SW Up TOA	109	17	1	
	•	•		
OVERCAST sat. + sfc				
SW Down Surface	156	30	-32	
SW Up TOA	461	30	3	

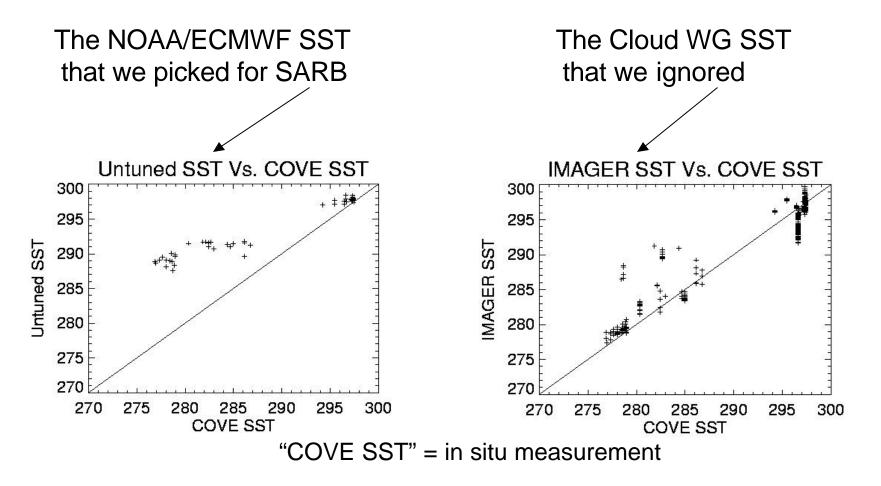
Excuses for errors in SW Down at Surface:

Input AOT is small (60% of Cimel observed)

Surface albedo for cloudy sky is not spatially representative

Terra Beta CRS run for Jan-Apr-Jul 2001

Mistake in aerosol interpolation zaps land footprints

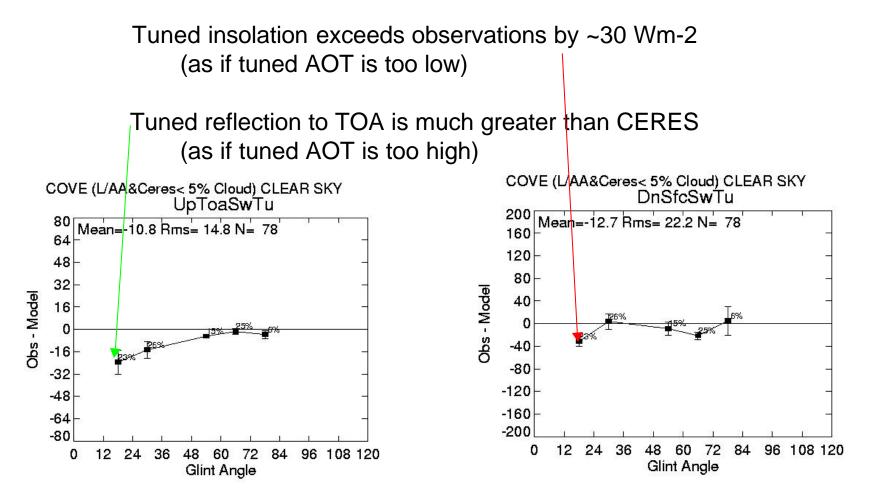


But gliches should have minimal effect on SW over COVE, where Surface albedo is known MODIS aerosol retrievals should be okay

Beware of sunglint: Tuned SARB results in clear skies (Terra Beta at COVE)

"Glint Angle" = difference of CERES viewing angle and specular reflection from mirror sea

For 23% of sample



CERES Terra Beta CRS SW SARB over COVE (Jan, Apr, Jul 2001)

PAPS greatly enhanced coverage during CLAMS (July 2001).

Tuned in regular font.

Untuned in parentheses using italic font.

	Observed	N	Bias	RMS
	mean		Obs-Sarb	
ALL SKY	Wm-2		Wm-2	Wm-2
SW Down Sfc.	701	633	-8 (-8)	90 (84)
SW Up at TOA	209	633	-3 (7)	15 (32)

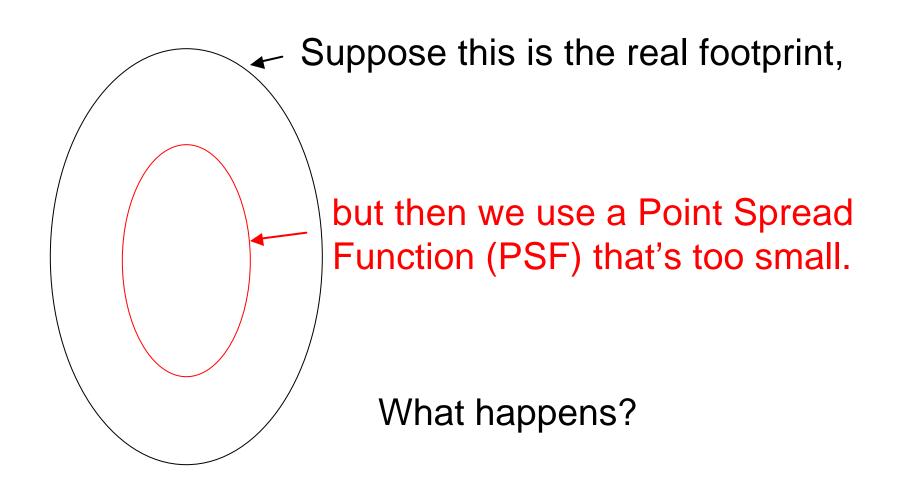
OVERCAST Sat. + Sfc.

SW Down Sfc.	281	109	-28 (17)	119 (104)
SW Up at TOA	533	109	4 (-40)	22 (52)

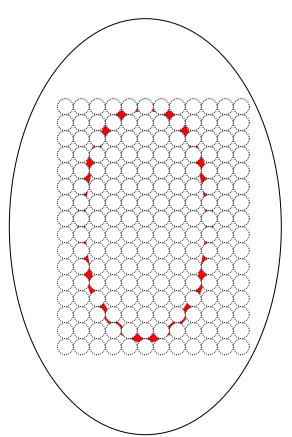
CLEAR Sat. + Sfc.

SW Down Sfc.	816	78	-13 (7)	22 (29)
SW Up at TOA	73	78	-11 <i>(-21)</i>	15 (27)

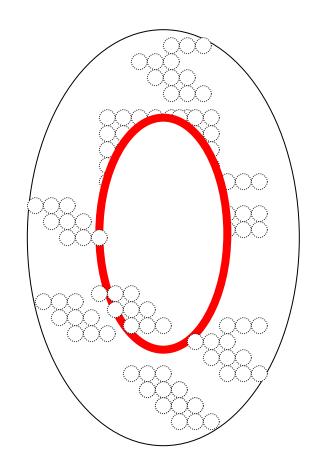
Why such odd results for overcast? (Wish we had Su's ULDB to answer)

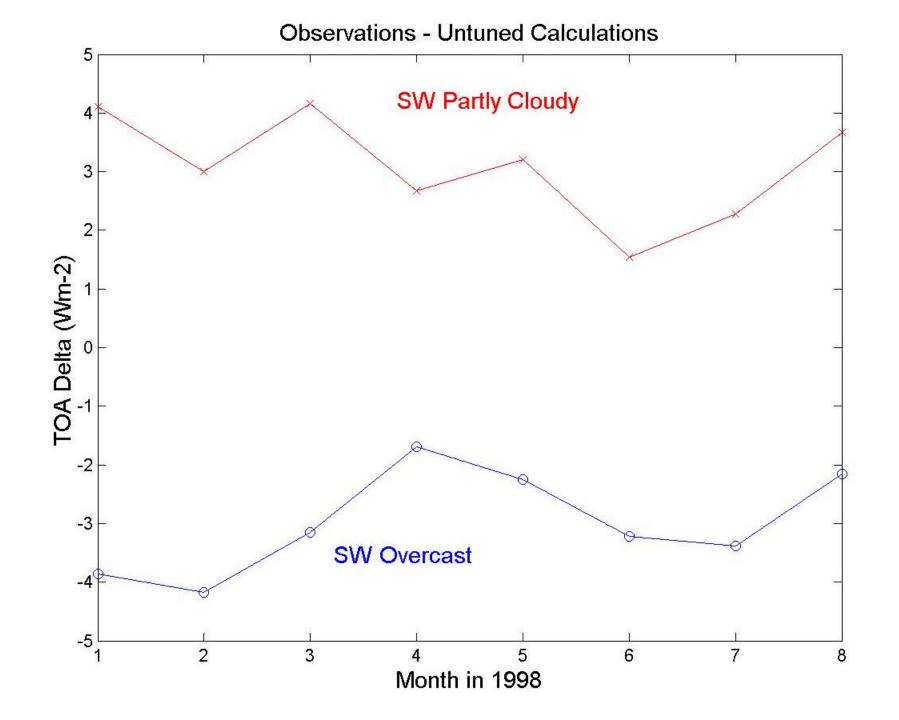


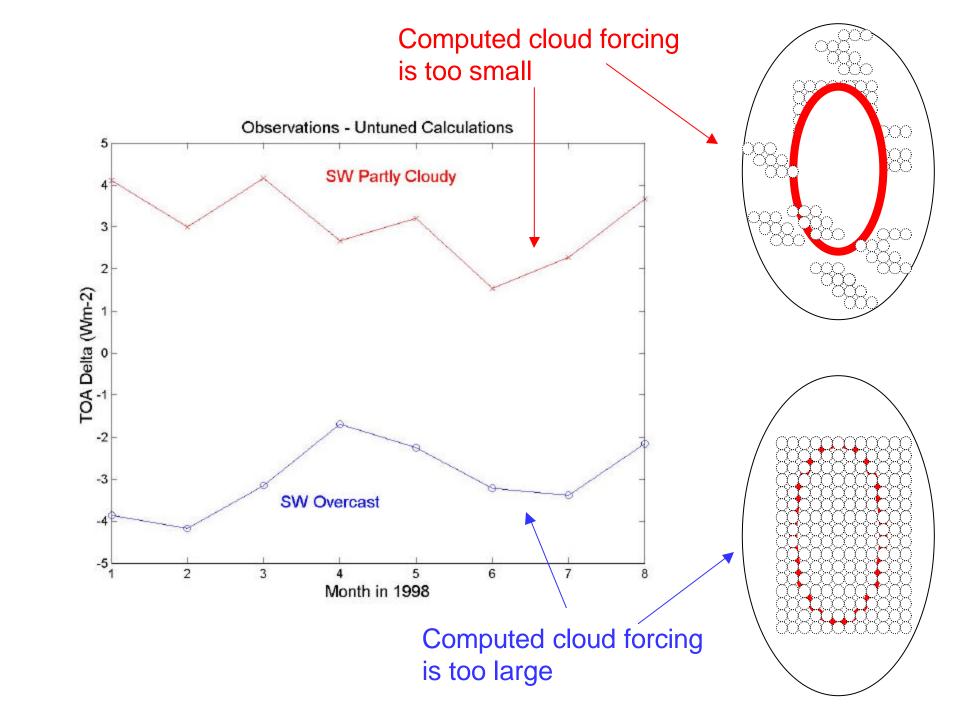
By assuming a PSF that's too small (the red oval), we would lable the fooprint as overcast when it's really partly cloudy.

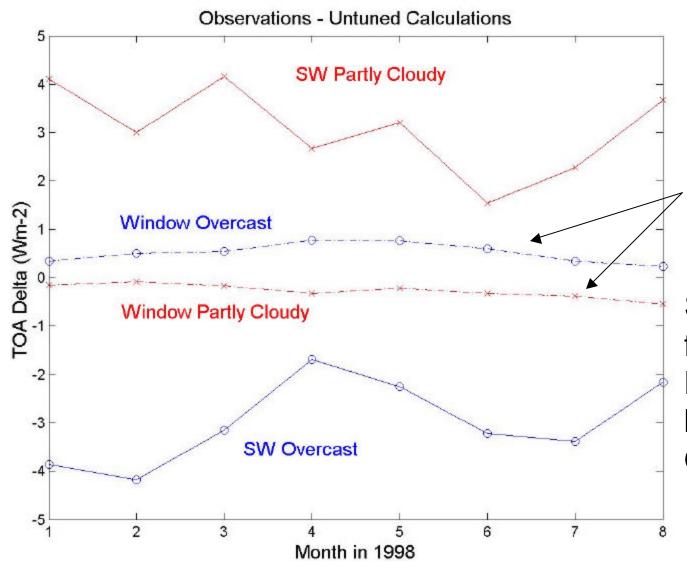


And because the clouds are random, we would greatly underestimate cloud fraction in some partly cloud cases.





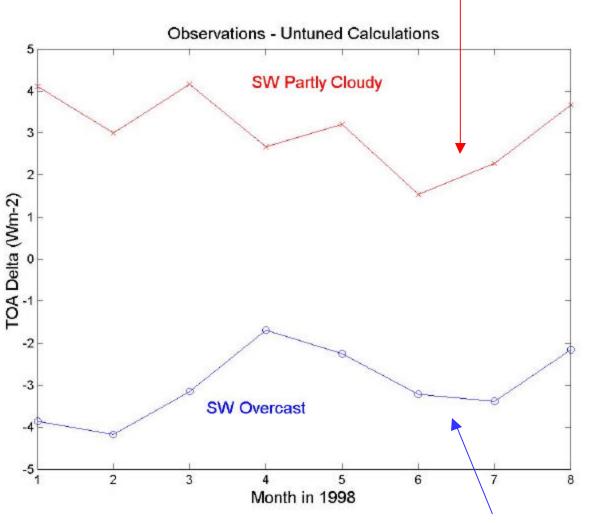




Cloud forcing In SW and LW have opposite signs, so window signal here may be consistent.

Signal seen for broadband LW radiance, but not for OLR (flux)

Computed cloud forcing is too small



What else can do this?

Possibilities include:

3-D effects in ADM but not in 2 stream

"Gamma distribution" effect [i.e., need pdf of tau, not just ln(tau)]

Computed cloud forcing is too large